

CS 61A Topical Review

Tail Recursion

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Slides: albertxu.xyz/teaching/cs61a/

The Cost of Recursion

ain't no free lunch

```
(define (factorial n)
  (if (= n 0)
      1
      (* n (factorial (- n 1)))))
```

```
scm> (factorial 3)
```

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(define (factorial n)
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scm> (factorial 3)
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```
f1: factorial [parent=Global]
      n 3
```

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f1: factorial [parent=Global]
      n 3
```

```
f2: factorial [parent=Global]
      n 2
```

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f1: factorial [parent=Global]
      n 3
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f2: factorial [parent=Global]
      n 2
```

```
f3: factorial [parent=Global]
      n 1
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scm> (factorial 3)
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f1: factorial [parent=Global]
      n 3
```

```
f2: factorial [parent=Global]
      n 2
```

```
f3: factorial [parent=Global]
      n 1
```

```
f4: factorial [parent=Global]
      n 0
```

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(define (factorial n)
  (if (= n 0)
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```

```
f1: factorial [parent=Global]
      n | 3
```

```
f2: factorial [parent=Global]
      n | 2
```

```
f3: factorial [parent=Global]
      n | 1
```

```
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

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  (if (= n 0)
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```
f1: factorial [parent=Global]
      n | 3
```

```
f2: factorial [parent=Global]
      n | 2
```

```
f3: factorial [parent=Global]
      n | 1
      Return value | 1
```

```
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```


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  (if (= n 0)
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```
scm> (factorial 3)
```

```
f1: factorial [parent=Global]
      n | 3
f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

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```

```
f1: factorial [parent=Global]
      n | 3
      Return value | 6
f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

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f1: factorial [parent=Global]
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f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

```
scm> (factorial 10)
```

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(define (factorial n)
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```
f1: factorial [parent=Global]
      n | 3
      Return value | 6
f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

```
scm> (factorial 10)
```

```
f1: factorial [parent=Global]
      n | 10
```

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      n | 3
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      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

```
scm> (factorial 10)
```

```
f1: factorial [parent=Global]
      n | 10
```

...10 frames!

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```
(define (factorial n)
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scm> (factorial 3)
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f1: factorial [parent=Global]
      n | 3
      Return value | 6
f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

```
scm> (factorial 10)
```

```
f1: factorial [parent=Global]
      n | 10
```

...10 frames!

How much memory does **factorial** take? Use big-theta notation!

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(define (factorial n)
  (if (= n 0)
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scm> (factorial 3)
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f1: factorial [parent=Global]
      n | 3
      Return value | 6
f2: factorial [parent=Global]
      n | 2
      Return value | 2
f3: factorial [parent=Global]
      n | 1
      Return value | 1
f4: factorial [parent=Global]
      n | 0
      Return value | 1
```

```
scm> (factorial 10)
```

```
f1: factorial [parent=Global]
      n | 10
```

...10 frames!

How much memory does `factorial` take? Use big-theta notation!

$\theta(n)$

Tail Call Optimization

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```
(define (factorial n sofar)
  (if (= n 0)
      sofar
      (factorial (- n 1) (* sofar n))))
```


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scm> (factorial 3 1)
```

```
f1: factorial [parent=Global]
      n | 3
      sofar | 1
```

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(define (factorial n sofar)
  (if (= n 0)
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      (factorial (- n 1) (* sofar n))))
```

scm> (factorial 3 1)

~~f1: factorial [parent=Global]
n 3
sofar 1~~

f1: factorial [parent=Global]
n 2
sofar 3

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(define (factorial n sofar)
  (if (= n 0)
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```

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~~f1: factorial [parent=Global]
n 3
sofar 1~~

~~f1: factorial [parent=Global]
n 2
sofar 3~~

f1: factorial [parent=Global]
n 1
sofar 6

Tail Call Optimization

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```
(define (factorial n sofar)
  (if (= n 0)
      sofar
      (factorial (- n 1) (* sofar n))))
```

scm> (factorial 3 1)

f1: factorial [parent=Global]	n	3
	sofar	1

f1: factorial [parent=Global]	n	2
	sofar	3

f1: factorial [parent=Global]	n	1
	sofar	6

f1: factorial [parent=Global]	n	0
	sofar	6

Tail Call Optimization

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```
(define (factorial n sofar)
  (if (= n 0)
      sofar
      (factorial (- n 1) (* sofar n))))
```

scm> (factorial 3 1)

f1: factorial [parent=Global]
 n 3
 sofar 1
f1: factorial [parent=Global]
 n 2
 sofar 3
f1: factorial [parent=Global]
 n 1
 sofar 6
f1: factorial [parent=Global]
n 0
sofar 6

How much memory does **factorial** take now? Use big-theta notation!

$\theta(1)$

Is Tail Call Optimization **Worth it?**

Discuss: what are the benefits and what are the drawbacks of tail-call optimization?

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- + More memory efficient! Constant, instead of linear space.
- Impossible to trace errors back.



Because of this drawback, **Python** does not perform tail-call optimization.

Tail Contexts

Tail contexts are locations in Scheme expressions where recursive calls would be the last operation performed in a frame! Why is this important?

...recursive calls in tail contexts are called **tail calls**!

```
(define (factorial n sofar)
  (if (= n 0)
      sofar
      (factorial (- n 1) (* sofar n))))
```

Question:

What makes a Scheme function tail recursive - in the context of tail calls? Check out this example if you're not sure...

Identifying Tail Contexts

How can you tell what is a tail context?

Identifying Tail Contexts

How can you tell what is a tail context?

Given that each of the following expressions is the last expression in the body of the function, the following expressions are tail contexts:

- the second or third operand in an `if` expression
- any of the non-predicate sub-expressions in a `cond` expression (i.e. the second expression of each clause)
- the last operand in an `and` or an `or` expression
- the last operand in a `begin` expression's body
- the last operand in a `let` expression's body

...some examples

Practice!

2 Tail Calls

Questions

- 2.1 For the following procedures, determine whether or not they are tail recursive. If they are not, write why not and rewrite the function to be tail recursive on the right.

; Multiplies x by y

```
(define (mult x y)
  (if (= 0 y)
      0
      (+ x (mult x (- y 1)))))
```

; Always evaluates to true

; assume n is positive

```
(define (true1 n)
  (if (= n 0)
      #t
      (and #t (true1 (- n 1)))))
```

Practice!!

```
; Always evaluates to true
; assume n is positive
(define (true2 n)
  (if (= n 0)
      #t
      (or (true2 (- n 1)) #f)))

; Returns true if x is in lst
(define (contains lst x)
  (cond
    ((null? lst) #f)
    ((equal? (car lst) x) #t)
    ((contains (cdr lst) x) #t)
    (else #f)))
```

Practice!!

2.2 Tail recursively implement **sum-satisfied-k** which, given an input list **lst**, a predicate procedure **f** which takes in one argument, and an integer **k**, will return the sum of the first **k** elements that satisfy **f**. If there are not **k** such elements, return 0.

```
; Doctests
```

```
scm> (define lst `(1 2 3 4 5 6))
```

```
scm> (sum-satisfied-k lst even? 2) ; 2 + 4
```

```
6
```

```
scm> (sum-satisfied-k lst (lambda (x) (= 0 (modulo x 3))) 10)
```

```
0
```

```
scm> (sum-satisfied-k lst (lambda (x) #t) 0)
```

```
0
```

```
(define (sum-satisfied-k lst f k)
```

```
)
```


Practice!!

2.3 Tail-recursively implement **remove-range** which, given one input list **lst**, and two nonnegative integers **i** and **j**, returns a new list containing the elements of **lst** in order, without the elements from index **i** to index **j** inclusive. For example, given the list (0 1 2 3 4), with **i** = 1 and **j** = 3, we would return the list (0 4). You may assume **j** > **i**, and **j** is less than the length of the list. (Hint: you may want to use the built-in **append** function, which returns the result of appending the items of all lists in order into a single well-formed list.)

```
; Doctests
```

```
scm> (remove-range '(0 1 2 3 4) 1 3)
```

```
(0 4)
```

```
(define (remove-range lst i j)
```

Thanks for coming.

Have a great rest of your week! :)

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